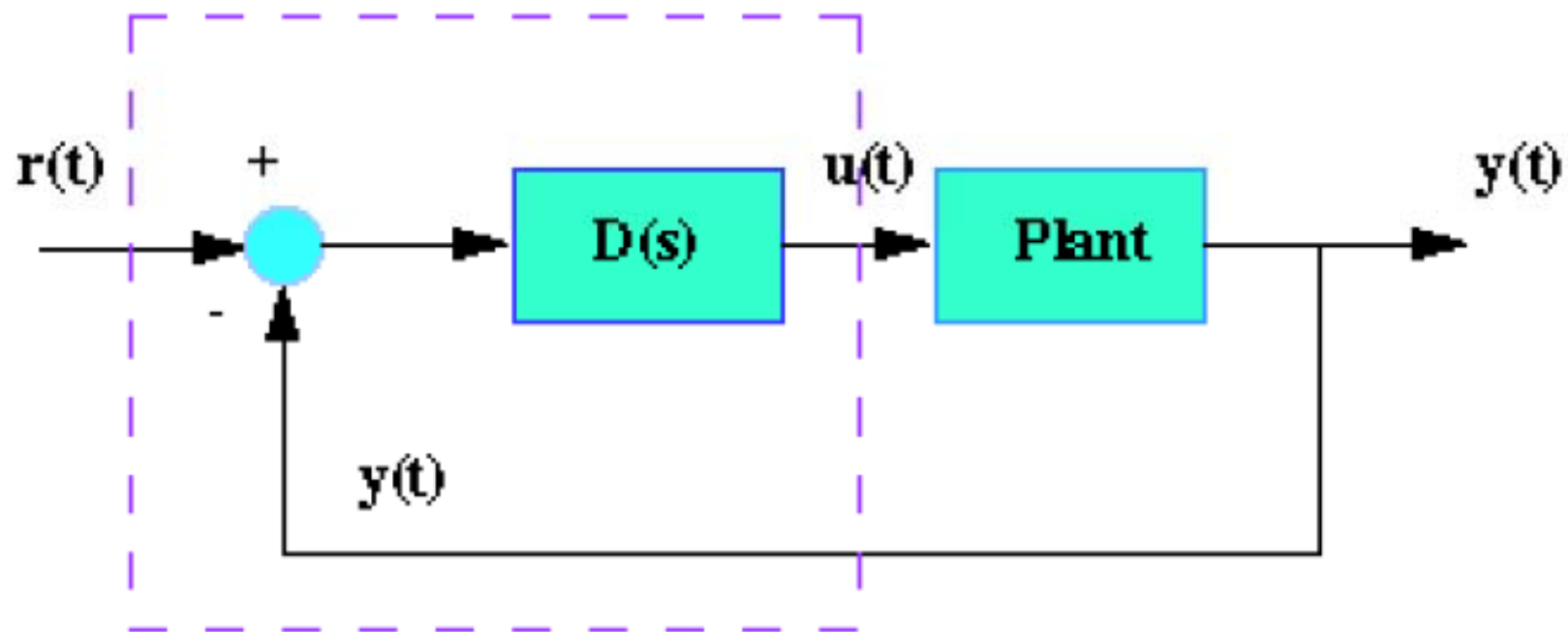


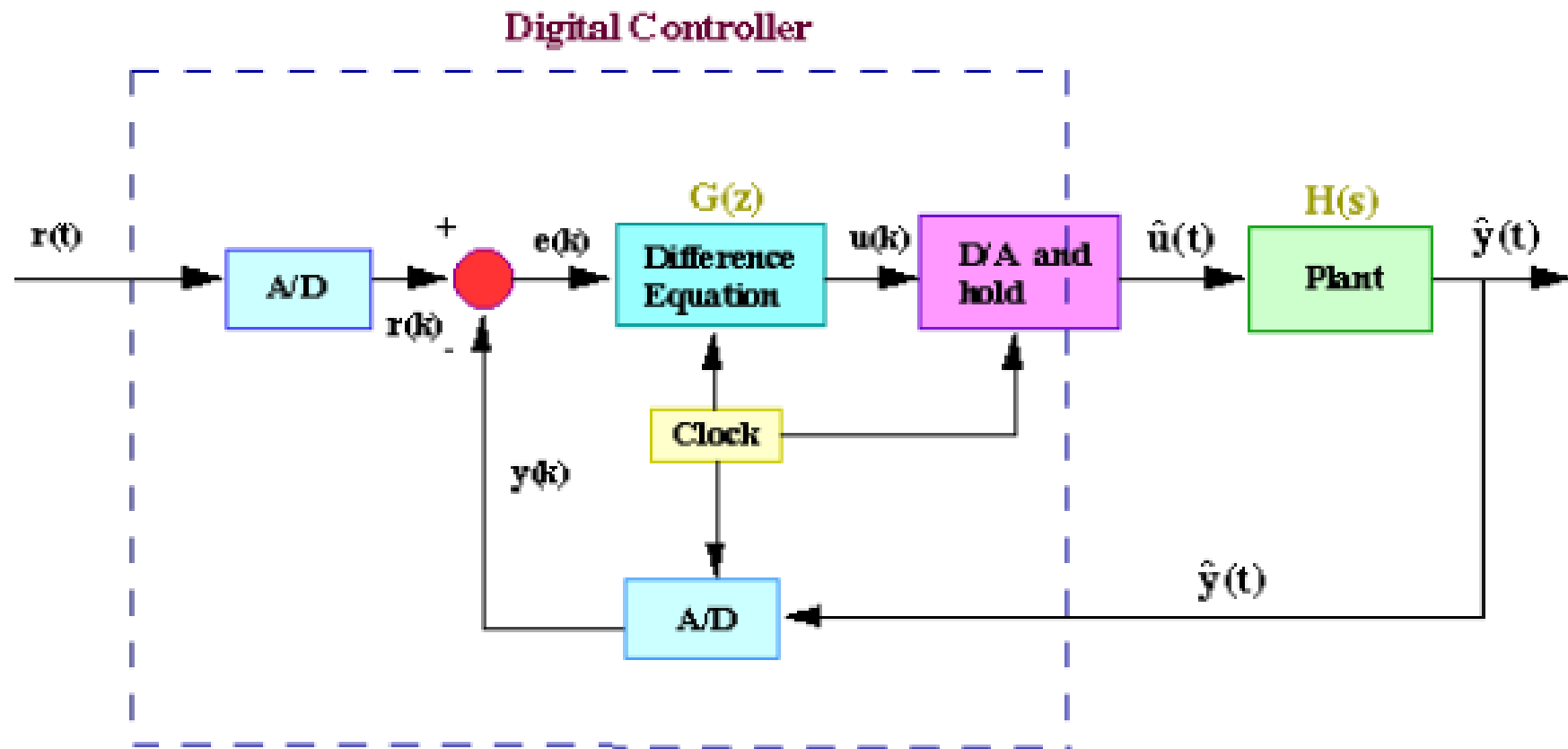
# Digital Control

## Lecture 1

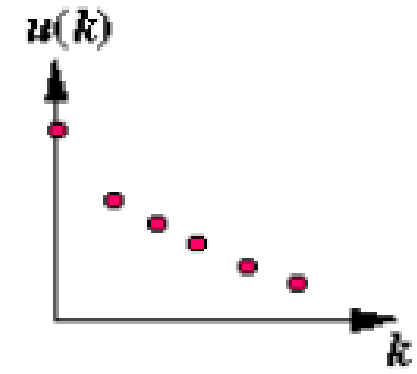
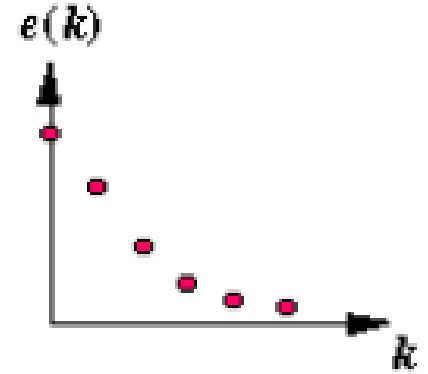
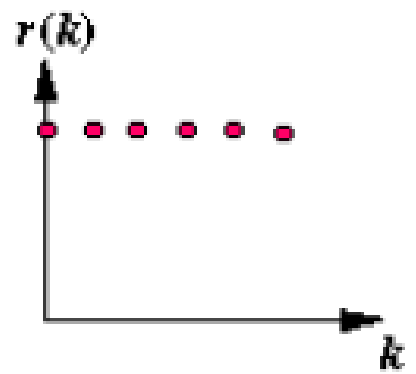
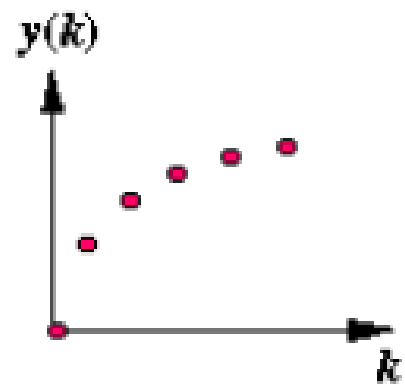
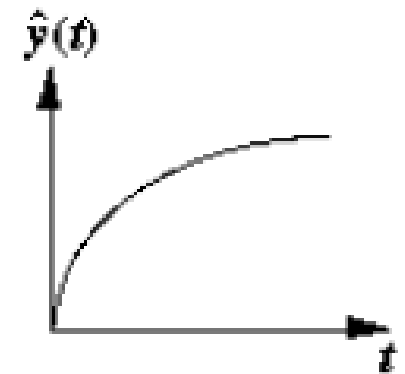
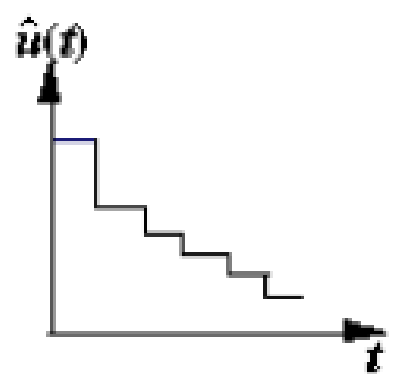
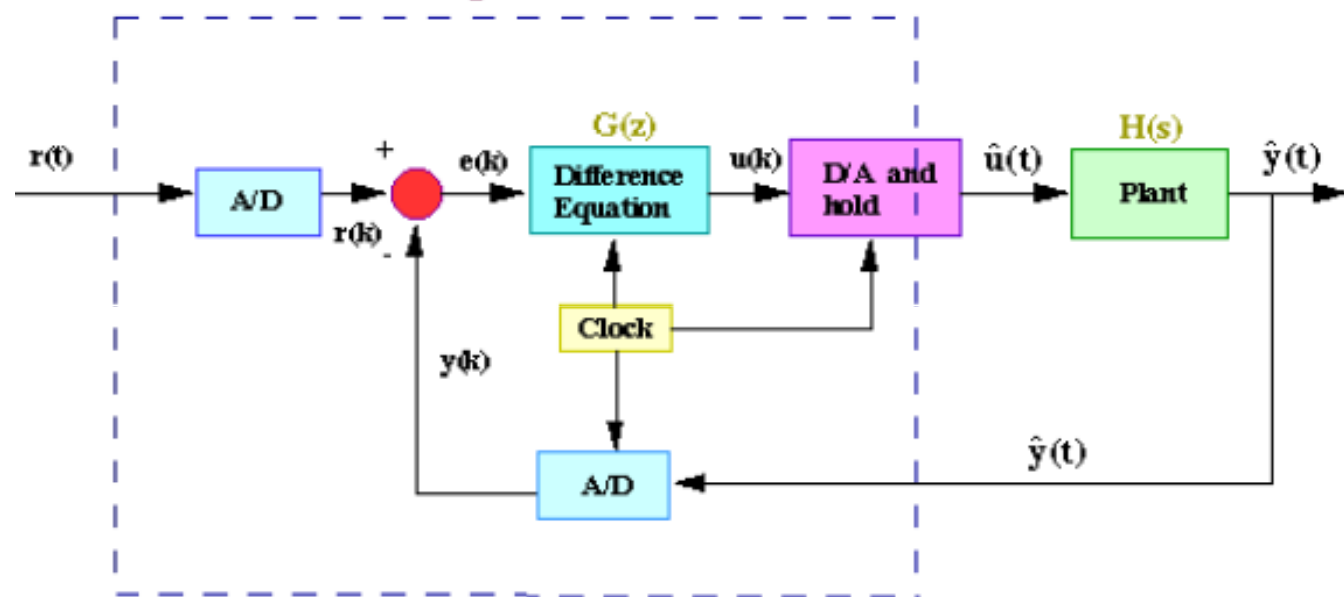


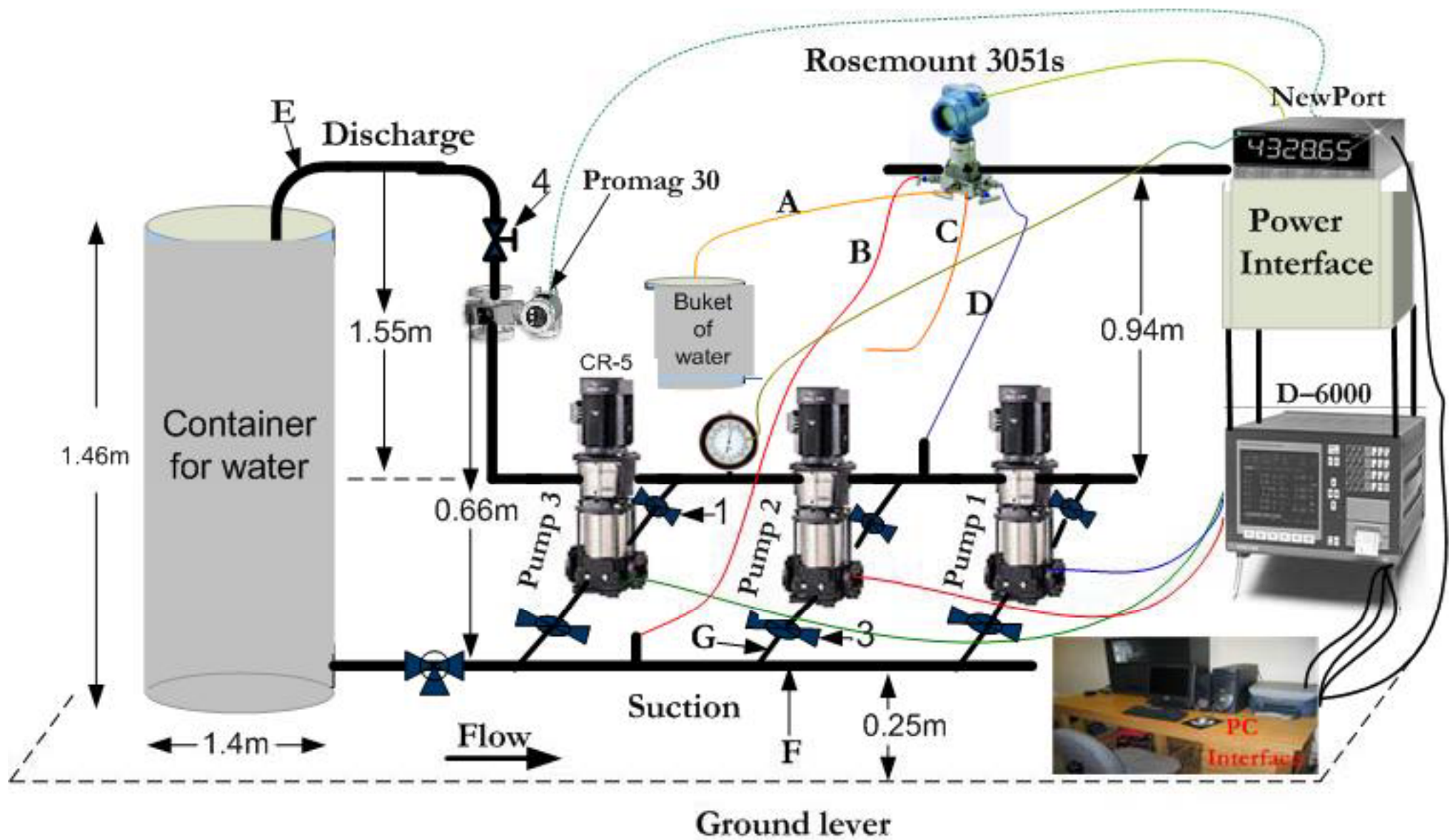
## Continuous Controller





### Digital Controller





# Questions

- How to represent digital signals & systems?
- How to obtain an equivalent digital representation of a analog system?
- How to analyze digital signal/system features?
- How to develop a digital controller?
- What needs to be concerned when implementing a digital controller?

# Outline

- 1 Discrete Transfer Functions
- 2 Discretization



# Outline

- 1 Discrete Transfer Functions
  - z-Transform
  - Transfer Function
  
- 2 Discretization
  - Introducing Zero Order Hold
  - Numerical Integration
  - Zero-Pole Matching
  - Stability





# Definition of z-transform

For a discrete signal  $e[k]$  with values  $e_0, e_1, \dots, e_k, \dots$  the z-transform is given by:

z-Transform

$$\begin{aligned} E(z) &\hat{=} \mathcal{Z}\{e[k]\} \\ &\hat{=} \sum_{k=-\infty}^{\infty} e_k z^{-k} \end{aligned}$$

Discrete signal can be obtained by sampling a continuous signal with a sample time  $T$



# Description of a structured signal

Given a structural relationship between sequences a z-domain equivalent can be obtained:

## Sequences

$$\sum_{k=-\infty}^{\infty} e_k z^{-k} = 1 + a_1 \sum_{k=-\infty}^{\infty} e_{k-1} z^{-k}$$

## z-domain

$$E(z) = \frac{1}{1 - a_1 z^{-1}}$$



# Discrete transfer functions

Given input signal  $E(z)$  and output signal  $U(z)$  a transfer function describing their relationship can be given as:

Transfer function

$$H(z) = \frac{U(z)}{E(z)}$$



## Discrete transfer functions - continued

## Transfer function expressions

$$\begin{aligned} H(z) &= \frac{b_0 + b_1 z^{-1} + \dots + b_m z^{-m}}{1 + a_1 z^{-1} + a_2 z^{-2} + \dots + a_n z^{-n}} \\ &= \frac{b_0 z^n + b_1 z^{n-1} + \dots + b_m z^{n-m}}{z^n + a_1 z^{n-1} + a_2 z^{n-2} + \dots + a_n} \quad n \geq m \\ &= \frac{b(z)}{a(z)} \end{aligned}$$

## MATLAB

```
sys=tf(num,den,Ts)
```



# Discrete System Models

Zeros and poles - General formula

$$H(z) = \frac{U(z)}{E(z)} = K \frac{\prod_{k=1}^m (z - z_k)}{\prod_{i=1}^n (z - p_i)}$$

MATLAB

```
sys=zpk(z,p,k,Ts)
```

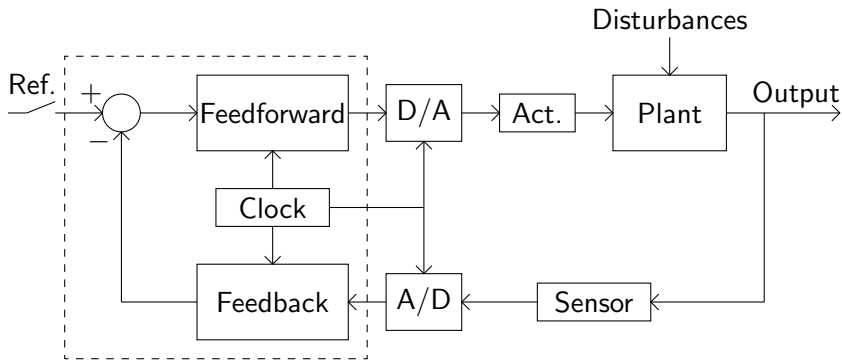


# Outline

- 1 Discrete Transfer Functions
  - z-Transform
  - Transfer Function
  
- 2 Discretization
  - Introducing Zero Order Hold
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  - Zero-Pole Matching
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# Basic Digital Control System



## Zero Order Hold effect on continuous system

### Basic property of ZOH

- Input to ZOH
  - Unit pulse,  $\delta(kT)$
- Output from ZOH
  - Square pulse,  $1(kT) - 1(kT - T)$

### Effect on continuous system $G(s)$ after ZOH

$$\begin{aligned} Y(s) &= \frac{1}{s} G(s) - e^{-Ts} \frac{1}{s} G(s) \\ &= \left(1 - e^{-Ts}\right) \frac{G(s)}{s} \end{aligned}$$





# Compensating for ZOH effect in z-transform

## Incorporating ZOH in z-transform

$$\begin{aligned}G(z) &= \mathcal{Z} \{Y(kT)\} \\ &= \mathcal{Z} \left\{ \left(1 - e^{-Ts}\right) \frac{G(s)}{s} \right\}\end{aligned}$$

## Converting to z-domain

$$G(z) = (1 - z^{-1}) \mathcal{Z} \left\{ \frac{G(s)}{s} \right\}$$



## ZOH discretization example

### Continuous system

$$G(s) = \frac{a}{s + a}$$

### ZOH equivalent

$$G(z) = \frac{1 - e^{-aT}}{z - e^{-aT}}$$

# Numerical integration of differential equations

## Continuous system

$$G(s) = \frac{U(s)}{E(s)} = \frac{a}{s+a}$$
$$\dot{u}(t) + au(t) = ae(t)$$

## Solving differential equation

$$u(t) = u(kT - T) + \int_{kT-T}^{kT} -au(\tau) + ae(\tau) d\tau$$



## Approximations of $s$ for different rules

Forward rectangular rule

$$s \approx \frac{z - 1}{T}$$

Backward rectangular rule

$$s \approx \frac{z - 1}{Tz}$$

Trapezoidal rule

$$s \approx \frac{2}{T} \frac{z - 1}{z + 1}$$



## Direct mapping of zeros/poles

### Pole mapping

$$s_p = -a + jb$$

$$\Rightarrow z_p = e^{-aT} \angle bT$$

### Zero mapping (finite)

$$s_z = -a + jb$$

$$\Rightarrow z_z = e^{-aT} \angle bT$$



## Direct mapping of zeros/poles - continued

### Zero mapping (infinite, no delay)

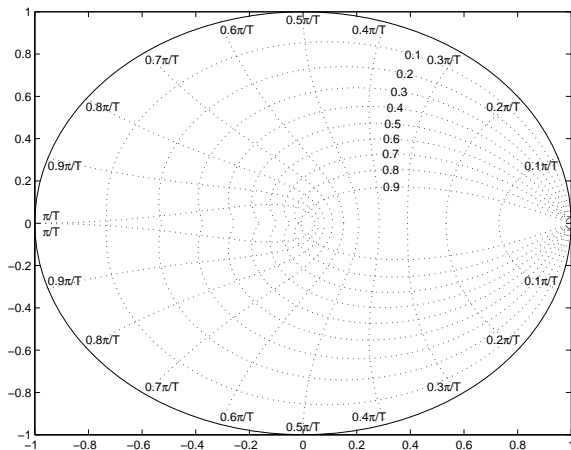
$$s_z = \infty \quad \Rightarrow z_z = -1$$

### Zero mapping (infinite, with $n$ sample delay)

$$s_z = \infty \quad \Rightarrow z_z = \infty \text{ (n zeros)}$$

$$s_z = \infty \quad \Rightarrow z_z = -1 \text{ (remaining zeros)}$$

# The Discrete z-plane



## Direct mapping of zeros/poles - continued

### Gain matching

$$H(s)|_{s=\omega_0} = H(z)|_{z=e^{T\omega_0}}$$

$\omega_0$  is usually 0 in order to match steady-state gains





# Discretization in MATLAB

## MATLAB

```
sysd=c2d(sys,Ts,method)
```

method:

- 'zoh': Zero order hold
- 'foh': First order hold (academic)
- 'tustin': Bilinear approximation (trapezoidal)
- 'prewarp': Tustin with a specific frequency used for prewarp
- 'matched': Matching continuous poles with discrete



# Stability - Impulse Response

## Continuous systems

The system is BIBO stable if and only if the impulse response  $h(t)$  is absolutely integrable

## Discrete systems

The system is BIBO stable if and only if the impulse response  $h[n]$  is absolutely summable



# Stability - Characteristic Roots

## Asymptotic internal stability

### Continuous systems

All poles of the system are strictly in the LHP of the  $s$ -plane

### Discrete systems

All poles of the system are strictly inside the unit circle of the  $z$ -plane



## Book: Digital Control

- Problem 6.3 a.i-a.vi+b (use MATLAB when possible)
- Problem 6.4 a.i-a.vi+b (use MATLAB when possible)

