

























	A STREET
Discretization	
<ul> <li>Discretization</li> <li>Introducing Zero Order Hold</li> <li>Numerical Integration</li> <li>Zero-Pole Matching</li> <li>Stability</li> </ul>	<ul> <li>Basic property of ZOH</li> <li>Input to ZOH <ul> <li>Unit pulse, δ(kT)</li> </ul> </li> <li>Output from ZOH <ul> <li>Square pulse, 1(kT) - 1(kT - T)</li> </ul> </li> </ul>
Lecture 1 Digital Con	$G(z) = (1 - z^{-1}) \mathcal{Z}\left\{\frac{G(s)}{s}\right\}$
	MATLAB
$s_p = -a + jb \qquad \Rightarrow z_p = e^{-aT} \angle bT$	method: • 'zoh': Zero order hold
Zero mapping (finite)	• 'foh': First order hold (academic)
$s_z = -a + jb$ $\Rightarrow z_z = e^{-aT} \angle bT$	<ul> <li>'tustin': Bilinear approximation (trapezoidal)</li> <li>'prewarp': Tustin with a specific frequency used for prewarp</li> <li>'matched': Matching continuous poles with discrete</li> </ul>





























