

### System Expressions:

- Impulse Response sequence  $h[n]$ 
  - { IIR
  - { FIR
- System function  $H(z)$  pole-zero diagram, stable...
- Frequency Response  $H(e^{j\omega})$ 
  - { Magnitude
  - { phase, linear phase...
- Difference equation  $\sum_{k=0}^N a_k y[n-k] = \sum_{k=0}^M b_k x[n-k]$

Structure

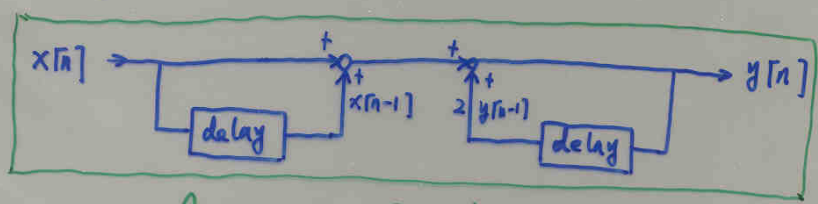
Example 1:  $H(z) = \frac{1+z^{-1}}{1-2z^{-1}} = \frac{1}{1-2z^{-1}} + \frac{z^{-1}}{1-2z^{-1}}$

$$H(z) = \frac{Y(z)}{X(z)} = \frac{1+z^{-1}}{1-2z^{-1}}$$

$$\mathcal{Z}^{-1}\{(1-2z^{-1})Y(z)\} = \mathcal{Z}^{-1}\{(1+z^{-1})X(z)\}$$

$$y[n] - 2y[n-1] = x[n] + x[n-1]$$

$$y[n] = 2y[n-1] + x[n] + x[n-1]$$

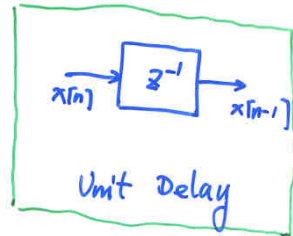
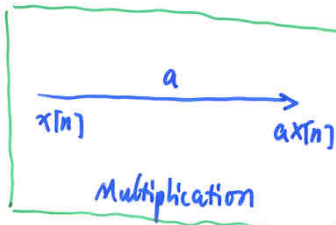
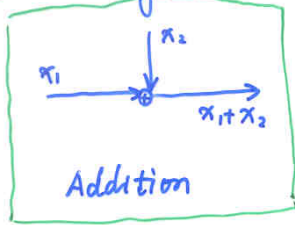


Recursive Computation

$$h[n] = 2^n u[n] + 2^{n-1} u[n-1] \leftarrow \text{IIR!}$$

$$y[n] = h[n] * x[n] = \sum_{k=-\infty}^{\infty} h[k] x[n-k]$$

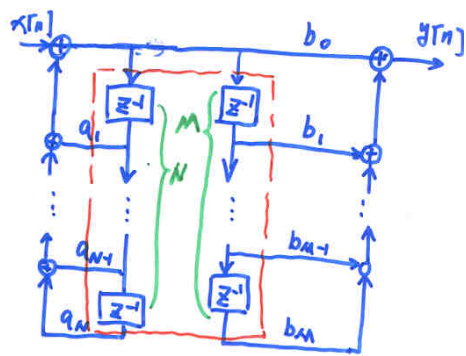
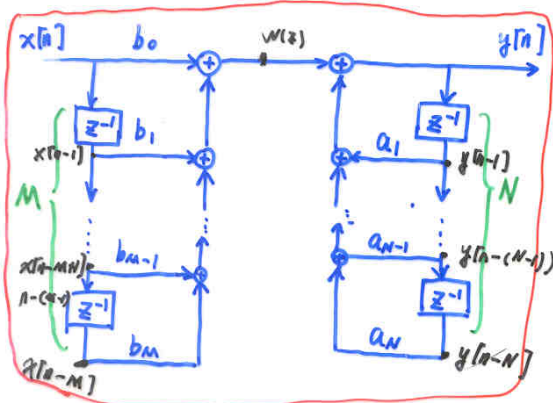
Block Diagram



General Case:

$$y[n] - \sum_{k=1}^N a_k y[n-k] = \sum_{k=0}^M b_k x[n-k]$$

$$y[n] = \sum_{k=1}^N a_k y[n-k] + \sum_{k=0}^M b_k x[n-k]$$



$$H(z) = \underbrace{\left( \frac{1}{1 - \sum_{k=1}^N a_k z^{-k}} \right)}_{\text{poles part}} \underbrace{\left( \sum_{k=0}^M b_k z^{-k} \right)}_{\text{zeros part}}$$

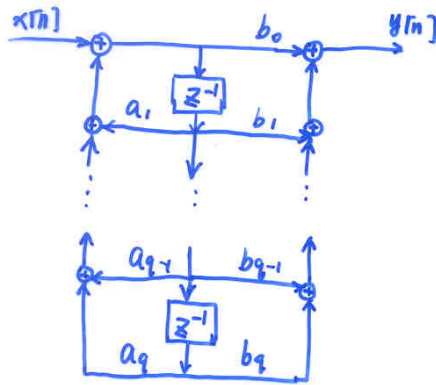
$$H(z) = \left( \sum_{k=0}^M b_k z^{-k} \right) \left( \frac{1}{1 - \sum_{k=1}^N a_k z^{-k}} \right)$$

\* Each arrangement represents a different computation algorithm for implementing the same system.

\* When different arrangement is implemented with finite precision arithmetic, there can be a significant difference!

Canonic form implementation:

An implementation with the minimum number of delays.



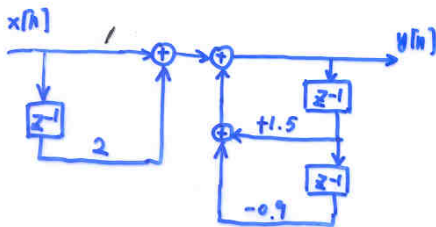
- \* Direct form I implementation
- \* Direct form II implementation (Canonical direct form)

$$q = \max \{ M, N \}$$

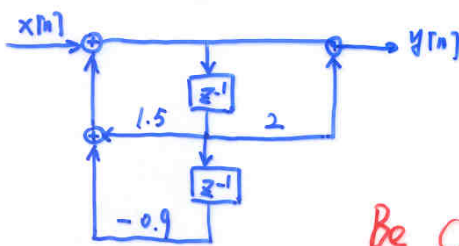
Example 2:

$$H(z) = \frac{1 + 2z^{-1}}{1 - 1.5z^{-1} + 0.9z^{-2}}$$

$1 - (1.5z^{-1} - 0.9z^{-2})$



Direct form I implementation



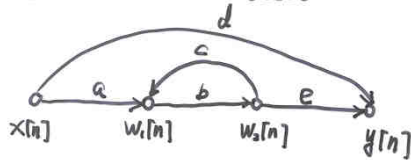
Direct form II implementation

Be Careful of  $\{a_k\}$  signs!

There are unlimited number of equivalent realizations of any given system (based on the linearity and algebraic properties)

### Signal Flow Graph

\* A signal flow graph is a network of directed branches that connect at nodes



directed branches (j,k)

nodes  $w_i[n]$

source nodes

sink nodes

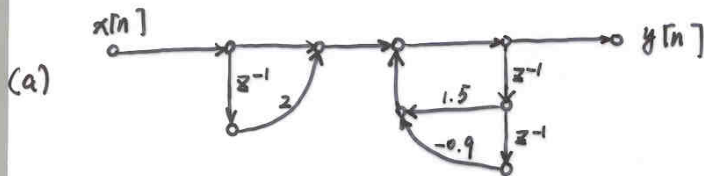
$$w_1[n] = ax[n] + cw_2[n]$$

$$w_2[n] = bw_1[n]$$

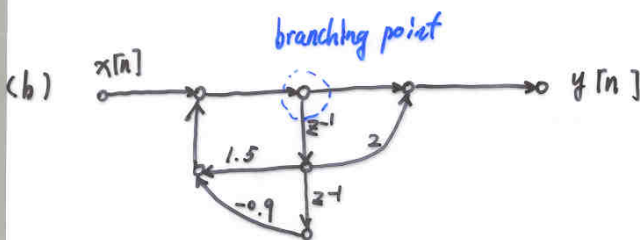
$$y[n] = dx[n] + ew_2[n]$$

$$y[n] = \left( \frac{abe}{1-bc} + d \right) x[n]$$

Example 2 continue ...



signal flow graph of the direct I form

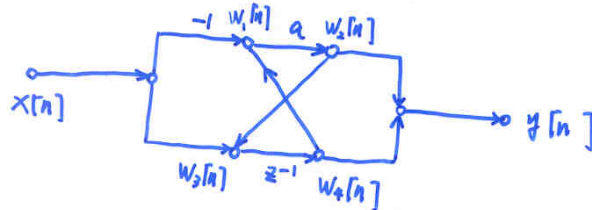


signal flow graph of the direct II form

A signal flow graph theory exists that can <sup>be</sup> directly applied to discrete-time systems when they are represented in this form

Determine the system function from signal flow graph

Example 3 :



$$W_1[n] = W_4[n] - x[n]$$

$$W_2[n] = a W_1[n]$$

$$W_3[n] = x[n] + W_2[n]$$

$$W_4[n] = W_3[n-1]$$

$$y[n] = W_2[n] + W_4[n]$$

$$W_1(z) = W_4(z) - X(z)$$

$$W_2(z) = a W_1(z)$$

$$W_3(z) = X(z) + W_2(z)$$

$$W_4(z) = z^{-1} W_3(z)$$

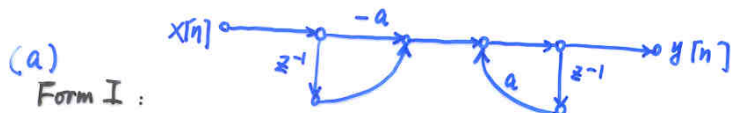
$$Y(z) = W_2(z) + W_4(z)$$

$$\Downarrow$$

$$Y(z) = \frac{z^{-1} - a}{1 - a z^{-1}} X(z)$$

$$H(z) = \frac{z^{-1} - a}{1 - a z^{-1}}$$

$$h[n] = a^{n-1} u[n-1] - a^{n+1} u[n]$$

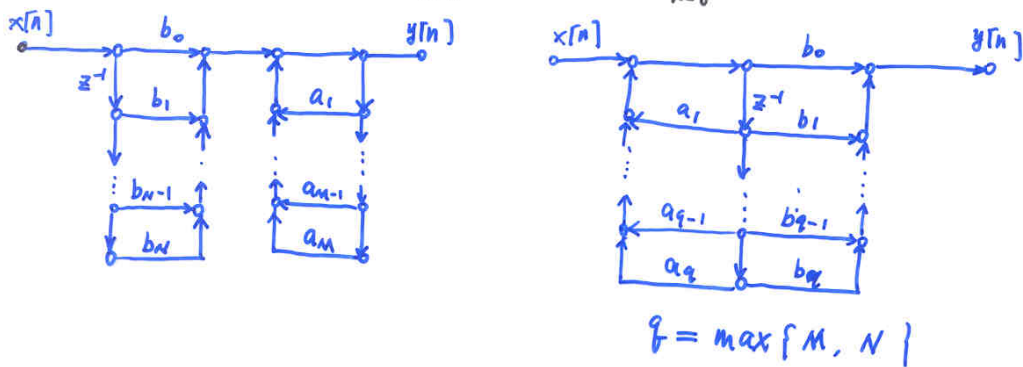


Computational Complexity } Multiplication: time-consuming and costly operation  
 Delay: memory registers

# Basic Structures For IIR Systems

\* Direct forms { Direct Form I  
Direct Form II

General Case :  $y[n] - \sum_{k=1}^N a_k y[n-k] = \sum_{k=0}^M b_k u[n-k]$

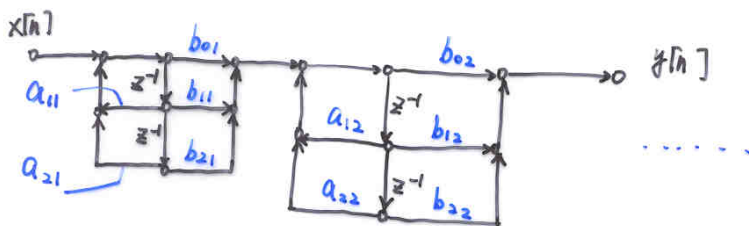


\* Cascade Form

$$H(z) = A \frac{\prod_{k=1}^{M_1} (1 - f_k z^{-1}) \prod_{k=1}^{M_2} (1 - g_k z^{-1})(1 - g_k^* z^{-1})}{\prod_{k=1}^{N_1} (1 - c_k z^{-1}) \prod_{k=1}^{N_2} (1 - d_k z^{-1})(1 - d_k^* z^{-1})}$$

real zeros      conjugate pair of zeros  
real poles      conjugate pair of poles

$$\Downarrow H(z) = \prod_{k=1}^{N_s} \frac{b_{0k} + b_{1k} z^{-1} + b_{2k} z^{-2}}{1 - a_{1k} z^{-1} - a_{2k} z^{-2}}$$



- \*  $N_s!$  pairings of the poles and zeros
- \*  $N_s!$  orderings of the resulting second-order sections

Remark about the cascade form

- Five-multiplier second-order module

$$H(z) = \prod_{k=1}^{N_s} \frac{b_{0k} + b_{1k}z^{-1} + b_{2k}z^{-2}}{1 - a_{1k}z^{-1} - a_{2k}z^{-2}} \quad (\text{Fixed-point arithmetic})$$

- Four-multiplier second-order module

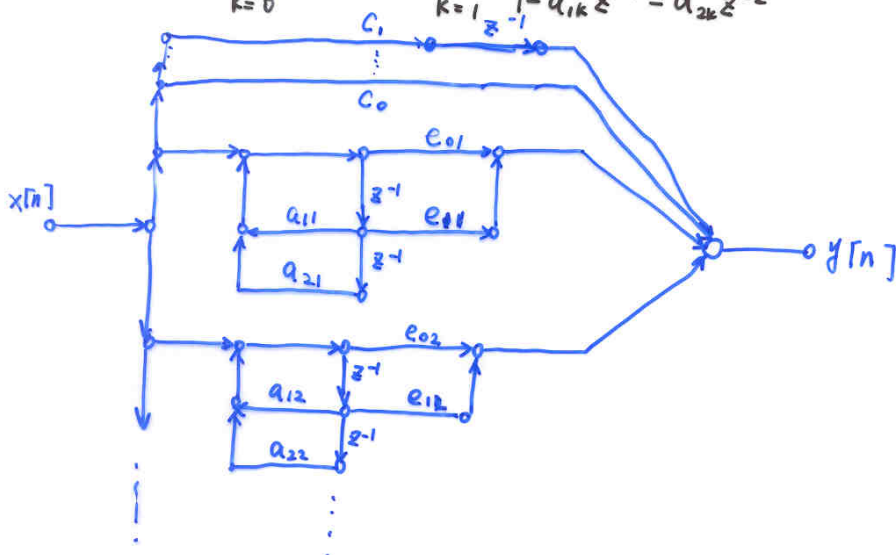
$$H(z) = b_0 \prod_{k=1}^{N_s} \frac{1 + \tilde{b}_{1k}z^{-1} + \tilde{b}_{2k}z^{-2}}{1 - a_{1k}z^{-1} - a_{2k}z^{-2}} \quad (\text{floating-point arithmetic})$$

\* Parallel Form

$$H(z) = \sum_{k=0}^{N_p} C_k z^{-k} + \sum_{k=1}^{N_1} \frac{A_k}{1 - C_k z^{-1}} + \sum_{k=1}^{N_2} \frac{B_k(1 - e_k z^{-1})}{(1 - d_k z^{-1})(1 - d_k^* z^{-1})}$$

↓ A parallel combination of first- and second-order IIR systems

$$H(z) = \sum_{k=0}^{N_p} C_k z^{-k} + \sum_{k=1}^{N_s} \frac{e_{0k} + e_{1k}z^{-1}}{1 - a_{1k}z^{-1} - a_{2k}z^{-2}}$$

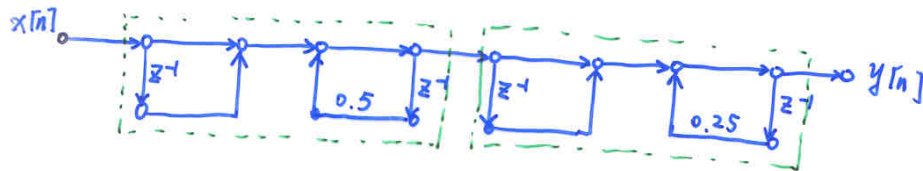


Example 3:  $H(z) = \frac{1 + 2z^{-1} + z^{-2}}{1 - 0.75z^{-1} + 0.125z^{-2}}$

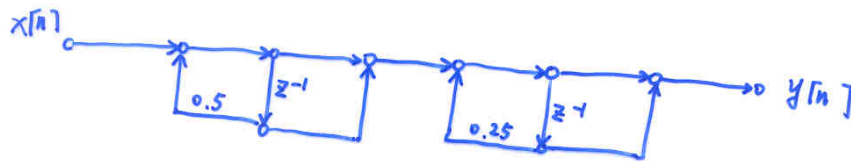
(a) Cascade - Form Structures

$$H(z) = \frac{(1+z^{-1})(1+z^{-1})}{(1-0.5z^{-1})(1-0.25z^{-1})} = \frac{1+z^{-1}}{1-0.5z^{-1}} \cdot \frac{1+z^{-1}}{1-0.25z^{-1}}$$

Direct form I

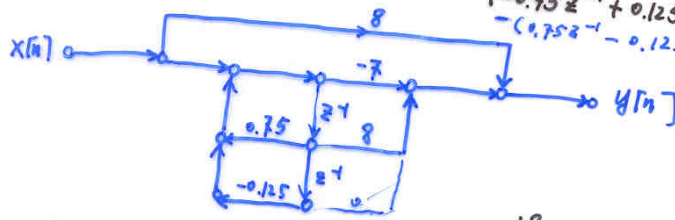


Direct form II

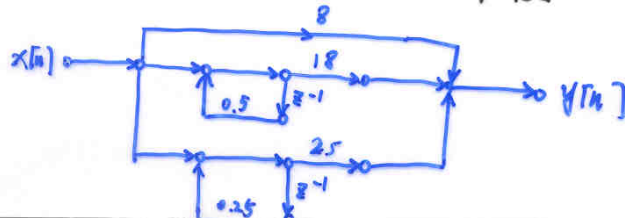


(b) Parallel Form Structures

• second-order - Form  $H(z) = 8 + \frac{-7 + 8z^{-1} + 0.2z^{-2}}{1 - 0.75z^{-1} + 0.125z^{-2}}$



• First-order - Form  $H(z) = 8 + \frac{18}{1-0.5z^{-1}} - \frac{25}{1-0.25z^{-1}}$





Remarks :

\* For a network with no loops, the impulse response is finite and no longer than the total number of delay elements

\* Neither poles in the system function nor loops in the network are sufficient for the impulse response to be infinite

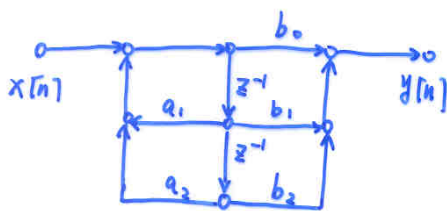
e.g.,  $H(z) = \frac{1 - a^2 z^{-2}}{1 - a z^{-1}}$

\* All loops must contain at least one unit delay element so as to be computable.

\* Transposed forms

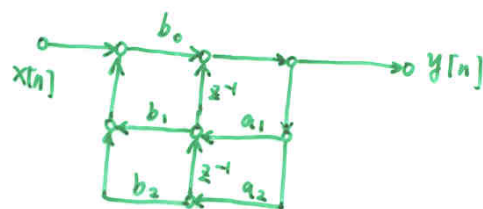
Transposition of a flow graph:

- (i) Reversing the directions of all branches
- (ii) Keeping the branch transmittances
- (iii) Reversing the input and output



Direct form II

$$\frac{Y(z)}{X(z)} = H_1(z)$$



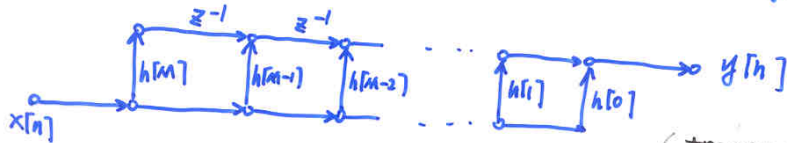
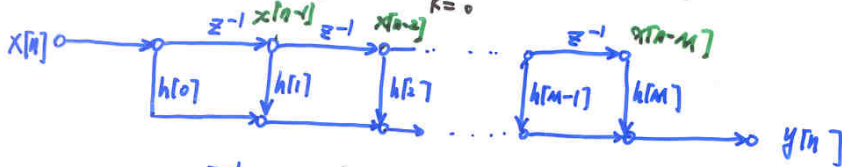
Transposed direct form II

$$\frac{Y(z)}{X(z)} = H_2(z)$$

### Basic Structures for FIR Systems

\* Direct Form

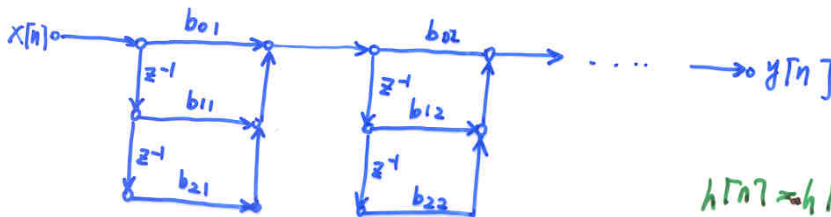
$$y[n] = \sum_{k=0}^M h[k] x[n-k]$$



(transversal filter structure)

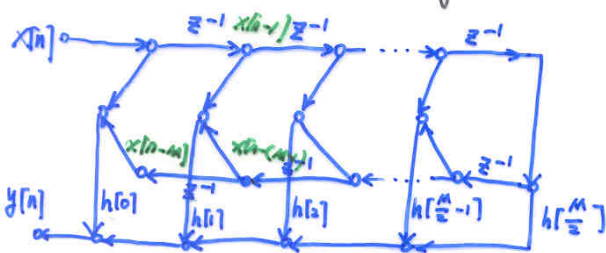
\* Cascade Form

$$H(z) = \sum_{n=0}^M h[n] z^{-n} = \prod_{k=1}^{M_s} (b_{0k} + b_{1k} z^{-1} + b_{2k} z^{-2})$$



$h[n] = h[M-n]$   
M is even

\* Linear Phase FIR systems



when M is even

(type I or III)

$$h[0] = h[M]$$

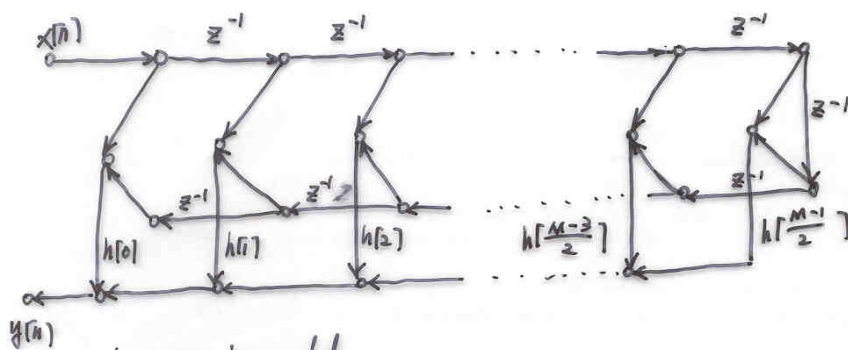
$$y[n] = \sum_{k=0}^M h[k] x[n-k]$$

when M is odd, see P369.

Fig 6.35  $h[0]x[n] + h[M]x[n-M]$   
 $h[1]x[n-1] + h[M-1]x[n-M+1]$

Remarks:

- \* One motivation for considering alternatives to the simple direct form structures is that different structures that are theoretically equivalent may behave differently when implemented with finite numerical precision.
- \* The implementation structure determines the quantization noise generated internally in the system



when  $M$  is odd

$$y[n] = \sum_{k=0}^{\frac{M-1}{2}} h[k] (x[n-k] + x[n-M+k]) \quad (\text{type II})$$

$$y[n] = \sum_{k=0}^{\frac{M-1}{2}} h[k] (x[n-k] - x[n-M+k]) \quad (\text{type IV})$$